

RED LETTER

- Pick an agent to be MISSION CONTROL then stand them at the far side of the playground.
- Mission Control should then shout out random letters, one at a time, and any agent whose name contains that letter should take a step forward.
- If Mission Control shouts out 'RED LETTER' anyone who's name contains the next letter they choose should take 2 steps back.
- It's best to limit the number of 'red letters' per turn to cap the duration of each game.
- The winning agent is the first to reach Mission Control.



RED LETTER

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