

YETI BALL

- Choose a trainee yeti agent to take a small ball and turn their back to the class.
- The trainee should then throw the ball high over their shoulder (without looking) for one of the other players to catch or pick up.
- All of the other players should then put their hands behind their backs so that the agent who threw the ball doesn't know who's holding it.
- When the agent who threw the ball turns around, everyone should chant:

Yeti Agent, who has got the ball?

Are they short or are they hairy?

Are they bald or are they tall?

You don't know, because you didn't see it fall.

- The chosen agent then has to guess who has the ball in one try, if they guess right they earn another turn.

