

## SILENT STUNNER

- Choose two agents to be INVESTIGATORS.
- With the investigators' eyes closed and their backs turned, pick someone to be the SILENT STUNNER.
- The agents should then walk around the playground along with their classmates with the Silent Stunner winking at people to freeze them, trying to avoid letting the investigators catch them in action.
- The aim of the game is for the class to be as sneaky as they can without the investigators working out the Silent Stunner's identity.

